

IMPERIUM - SPACE MARINES

LAND RAIDER
PROMETHEUS
[LEGENDS]

M10"122+166+5

250 PTS

Base —



Combat Doctrines

Deadly Demise D6

1KOMMANDO

2BEWEGUNG

3BESCHUSS

4ANGRIFF

5NAHKAMPF

VERTEIDIGUNG

IMMER / EINMALIG

Transport

This model has a transport capacity of 12 Adeptus Astartes Infantry models. Each Jump Pack, Wulfen, Gravis or Terminator model takes up the space of 2 models and each Centurion model takes up the space of 3 models.

GEGEN DIESE EINHEIT

W12 · RW 2+ · 16 LP je Modell

WIRD VERWUNDET MIT

2+3+4+5+6+

S24+S13-23S12S7-11S1-6

RETTUNGSWURF JE DS

DS 0DS -1DS -2DS -3DS -4

2+3+4+5+6+

Damaged: 1-5 Wounds Remaining

While this model has 1-5 wounds remaining, each time this model makes an attack, subtract 1 from the Hit roll.

REGELN & KEYWORDS KURZ

Combat Doctrines

At the start of your Command phase, you can select one Combat Doctrine listed below.

Deadly Demise D6

This ability always takes the form Deadly Demise X.

MELTA

This ability always takes the form [MELTA X].

ONE SHOT

Each weapon with this ability can only be selected to make attacks with once per battle.

RAPID FIRE

This ability always takes the form [RAPID FIRE X].

SUSTAINED HITS

This ability always takes the form [SUSTAINED HITS X].

TWIN-LINKED

Each time an attack is made with a [TWIN-LINKED] weapon, you can re-roll the wound roll.

AUFSTELLUNG

1x Land Raider Prometheus [Legends]

Ausrüstung:

Hunter-killer missile, Multi-melta, 2x Quad Heavy Bolter, Storm bolter, Armoured Tracks

This model can be equipped with 1x Hunter-killer missile.

This model can be equipped with 1x Storm bolter.